Evolution of Economic Networks

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in collaboration with:

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Examples of networks

Economic Networks





• ... one example (from Amadeus database)



- ... one example (from Amadeus database)
- some types of economic networks:
 - ownership networks between firms (investments)
 - networks of board members of firms (decisions)
 - R& D networks (transfer of knowledge)
 - supply networks (transfer of goods)
 - credit networks (transfer of risk)

Download Tools for Network Vizualization (M. Geipel)

from our homepage www.sg.ethz.ch/research/graphlayout



• consist of nodes (\Rightarrow firms) and links (\Rightarrow interactions)

Evolution of Economic Networks Frank Schweitzer 401. WEH Seminar 'Evolution and Physics 21.-23.01.2008 3 / 22 Introduction Economic vs physics perspective

Economic Networks

- consist of nodes (\Rightarrow firms) and links (\Rightarrow interactions)
- Physics perspective: focus on the links
 - topological features, degree distribution, path length
 - centrality, modularity, clustering, cliquishness, ...
 - dynamics (preferential attachment)

- consist of nodes (\Rightarrow firms) and links (\Rightarrow interactions)
- Physics perspective: focus on the links
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 - dynamics (preferential attachment)
- Economics perspective: focus on links and nodes
 - eigendynamics of nodes (e.g. growth, R&D, entry/exit)
 - eigendynamics of links (adaptation, creation/removal)
 - different time scales of link and node dynamics
 - quality of links (unidirectional, weight, costs)
 - feedback of links on the node dynamics
 - utility maximization vs. boundedly rational behavior

Modeling: Innovation Networks

- complex technologies \Rightarrow firms must rely on knowledge transfers
 - ▶ Recent studies: relationship/performance of existing R&D networks
 - emergence of R&D networks, not just on existing networks



Picture from NEMO: Network Models, Governance and R&D collaboration networks, www.nemo-net.eu

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Evolution of Economic Networks Frank Schweitzer 401. WEH Seminar 'Evolution and Physics 21.-23.01.2008 5 / 22 Modeling: innovation networks Firm-based network evolution

Firm-based Network Evolution

- economic network: nodes (\Rightarrow firms) and links (\Rightarrow interactions)
- economics perspective: eigendynamics of links and nodes
- quality of links (unidirectional, weight, costs)
- local rules of network update (agent driven)
 - assume a change of link structure
 - evaluate x_i over time period $T (\rightarrow \text{equilibrium})$
 - perform change if "beneficial" (different cases)
- questions:
 - what network structures do emerge (for given costs)?
 - fully connected?, cycles?, decomposed?, equilibrium?
 - do networks fulfill global optimality criteria?
 - ★ beneficial for agent $i \neq$ beneficial for network
 - can optimal network be reached?
 - ★ role of path dependence, multiple equilibria

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Model Outline: Node Dynamics

• set of firms:
$$i = 1, ..., N$$
, $x_i(t)$: knowledge stock

• knowledge growth:
$$dx_i/dt = \mathcal{F}_i(?) \Rightarrow \mathcal{F}_i = f(x_j, x_k) + ...$$

- ▶ interaction (e.g. R&D collaborations) ⇒ adjacency matrix A
- B_i(A, x): benefits (knowledge spillovers)
- C_i(A, x): costs (innovation rent dissipation)
- D_i(x_i): decay (knowledge obsolescence)
- $S_i(x_i)$: production ("in-house" R&D capability)

$$\frac{dx_i}{dt} = -D_i(x_i) + S_i(x_i, t) + B_i(\mathbf{A}, \mathbf{x}) - C_i(\mathbf{A}, \mathbf{x})$$

$$A = \left(\begin{array}{rrrrr} 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 \end{array}\right)$$





Model Outline: Network Dynamics

• assumption:

separation of time scales of node and network dynamics



- "pertubation": changes in the link structure
 - physics: global rules (least fit removal, "extremal dynamics")
 - economics: local rules: utility driven dynamics

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Baseline case: linear benefit and null costs

node dynamics

$$\frac{dx_i}{dt} = -dx_i + \sum_{i=1}^n a_{ji}x_j$$

 network dynamics: initial random network, remov least fit node, replacement with random links
 t=5.000



emergence of a core of *cooperative* firms, and a *parasitic* pheriphery
considerable crashes and recovery

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average degree



• considerable crashes and recovery

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Performance measure

Knowledge Growth with Linear Costs

• (no dissipation), no costs, linear benefits \Rightarrow gross return

$$\dot{x}_i = \sum_{j=1}^n a_{ij} x_j \quad \Rightarrow \quad R_i(t) = \frac{\dot{x}_i(t)}{x_i(t)} \sim \lambda_{\mathsf{PF}}(G_i)$$

▶ for $t \to \infty$ growth is dominated by largest real eigenvalue $\lambda_{\mathsf{PF}}(G_i)$:

• linear costs c, number of links $k_i \Rightarrow$ net returns from innovation

 $r_i(t) = R_i(t) - ck_i \quad \Rightarrow \quad r_i^* = \lim_{t \to \infty} r_i(t) = \lambda_{\mathsf{PF}}(G_i) - ck_i$

- performance measure: π
 - network G is called *efficient*, if it maximizes social welfare Π
 - Π: sum of the individual asymptotic net returns
 - \Rightarrow task for the social planner

$$\max_{\{G\}} \Pi(G); \quad \Pi = \sum_{i=1}^{n} r_i^* = \sum_{i=1}^{n} \lambda_{\mathsf{PF}}(G_i) - 2mc$$

Chair of Systems Design http://www.sg.ethz.ch/

ETH Eidgenössische Technische Hochschule Zürich Swiss Federal Institute of Technology Zurich Results for static networks

Results for static networks

- propositions
 - ▶ for each given *n*, *c*, there exists *only one* efficient network
 - c > n: efficient network is the empty graph
 - c < n: efficient network is connected (only one component)
 - c < 1/2: the efficient network is the fully connected graph
 - ▶ 1/2 < c < n: the efficient network contains a mixture of hubs $(H_{n,k})$ or cliques $(G_{n,k})$ (dependent on n), if $c \to n$, the $H_{n,k}$ converges to a star
- conclusions
 - ▶ if costs of collaboration increase, the network becomes sparse critical thresholds for c, n involved
 - an efficient network is guarenteed to exist analytical results about the structure of the network

M. König, S. Battiston, M. Napoletano, F. Schweitzer: Efficiency and Stability of Dynamic Innovation Networks (Mimeo, 2007)

-Network dynamics

Network Dynamics

- 1 initialization: empty graph
- 2 quasi-equilibrium: fast knowledge growth A fixed \rightarrow net returns **r** reach balanced growth $\lim_{t\to\infty} \mathbf{r}(t) = \mathbf{r}^*$
- 3 perturbation of network
 - pair of agents, i and j, is selected at random
 - ▶ link $ij \notin E(G)$ is created if

 (II) link increases r_i*, r_j* (incremental improvement)
 (BR) link ij is the best response of both agents i and j (among all possible links with other agents k)

- 4 stop if network is stable, otherwise go to 2
 - (II) bilaterally stable networks, (BR) Nash networks



Simulations: average asymptotic net returns

Simulations: Average Asymptotic Net Returns



Best Response (BR)

Incremental Improvement (II)

- average $\langle r_i^* \rangle$ from single run with n = 50 agents, c = 0.01
- above critical c, the II strategy outperforms BR w.r.t. $\langle r_i^* \rangle$



Simulations: Growing Networks

intial setting: empty graph ⇒ final setting: equilibrium network
0 < c < 0.5: fully connected graph is efficient network



- equilibrium networks more sparse and clustered with increasing c
- inefficient equilibrium networks are reached
 - for given cost, multiple equilibria exist
 - equilibrium network is path dependent (stochastic influences)

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Further results

- propositions
 - critical c < 1/2 for which fully connected network is not reachable
 - connectivity for BR and II strategies
 - degree heterogeneity (maximum variance)
- summary of analytical results for efficiency vs stability

Parameters	Graph	Efficiency	Stability
<i>c</i> = 0	K _n	efficient	stable
$c \ge n$	empty graph	efficient	stable
c > 1	empty graph	not efficient	stable
$c < \frac{1}{2}(1 - 2n + \sqrt{9 - 4n + 4n^2}) < \frac{1}{2},$	Kn	efficient	stable
connected graph G			
$\frac{1}{2}(1-2n+\sqrt{9-4n+4n^2}) \le c < \frac{1}{2},$	Kn	efficient	not stable
connected graph G			
$c > \frac{1}{2}$,	$\{H_{n,k}, G_{n,k}\}$	efficient	stable under rewiring
connected graph G			
$c \ge 0$,	$\forall c \exists n^*(c) < n \text{ s.t. } K_{1,n^*-1}$	not efficient	stable
connected graph G			
$c \ge 0$,	$\forall c \exists n^*(c) < n \text{ s.t. } K_{n^*}$	not efficient	stable
graph G			



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Knowledge growth with linear costs

Knowledge Growth with Quadratic Costs

Knowledge Growth with Quadratic Costs

node dynamics

$$\frac{dx_i}{dt} = -dx_i + b\sum_{i=1}^n a_{ji}x_j - c\sum_{i=1}^n a_{ij}x_i^2$$

- network dynamics:
 - pair of agents, i and j, is selected at random
 - different agent strategies
 - ★ unilateral link deletion/creation ⇒ indirect reciprocity
 - ★ bilateral link deletion/creation ⇒ direct reciprocity
 - decision are bounded rational
 - k locally bounded (no complete information on the system)
 - temporarily bounded (finite time horizon)

M. König, S. Battiston, F. Schweitzer: Modeling Evolving Innovation Networks, in: Innovation Networks – New Approaches in Modeling and Analyzing (Eds. A. Pyka, A. Scharnhorst), Springer (2007)

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Knowledge growth with linear costs

Knowledge Growth with Quadratic Costs

Case 1: indirect Reciprocity, linear benefit, squared costs

- agent *i* with time horizon *T*:
 - random unilateral link creation, optimal unilateral link deletion
 - accepted, if knowledge stock x_i increased



initial links break down in favour of few bilateral cooperationsfree-riders get isolated

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Knowledge Growth with Quadratic Costs

Case 2: direct reciprocity, linear benefit, squared costs

- agents *i* and *j* with time horizon *T*:
 - random bilateral link creation, optimal bilateral link deletion
 - accepted, if both knowledge stocks x_i and x_i increased



initially connected agents evolve towards fully connected networkinitially isolated agents have nothing to contribute

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Knowledge growth with linear costs

Knowledge Growth with Quadratic Costs

Case 3: ind. reciprocity, weighted linear benefit, squared costs

$$\frac{dx_i}{dt} = -dx_i + b\sum_{i=1}^n a_{ji}x_j + b_{ext}\sum_{i=1}^n w_{ji}x_j - c\sum_{i=1}^n a_{ij}x_i^2$$

• externalities: higher weights to

- links providing shorter paths (Jackson, Watts 2002)
- ► links contributing to cycles ⇒ feedback on technology

t=500

t=500



• cyclic externalities support emergence of indirect reciprocity

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Conclusions

- important aspect of economic networks: link and node dynamics
- example: innovation networks (modeling)
 - based on dynamic multi-agent model
 - ▶ linear/nonlinear cost functions ⇒ limits for connected networks
 - multiple equilibria: many stable, but inefficient equilibrium networks
 - different agent strategies for link creation/removal
 - \star best response, mutual benefit/direct reciprocity, indirect reciprocity
 - both analytical results and computer simulations

Read more?

- M. D. König, S. Battiston, M. Napoletano, F. Schweitzer: On Algebraic Graph Theory and the Dynamics of Innovation Networks, *Networks and Heterogeneous Media* (2007, forthcoming), http://arxiv.org/abs/0712.2752
- M. D. König, S. Battiston, F. Schweitzer: Modeling Evolving Innovation Networks, in: *Innovation Networks - New Approaches in Modeling and Analyzing* (Eds. A. Pyka, A. Scharnhorst), Heidelberg: Springer (2008, forthcoming), http://arxiv.org/abs/0712.2779
- M. D. König, S. Battiston, M. Napoletano, F. Schweitzer: Efficiency and Stability of Dynamic Innovation Networks, *Journal of Economic Dynamics and Control* (2008, submitted)

Open Positions for PostDocs and PhD Students

• transdisciplinary projects:

- combining physics, economics, computer science, social sciences
- dealing with agent-based modeling, network interaction, data analysis, analytical results
- offer:
 - excellent working conditions in a lively team, innovative research topics
 - close collaboration with leading teams all over the world
 - competitive salary, working in No. 1 ranked continental European university
- interested???
 - please talk to Frank Schweitzer