

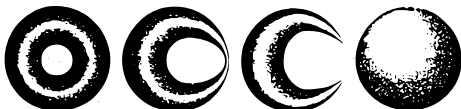
# Emergent Properties

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# Emergence

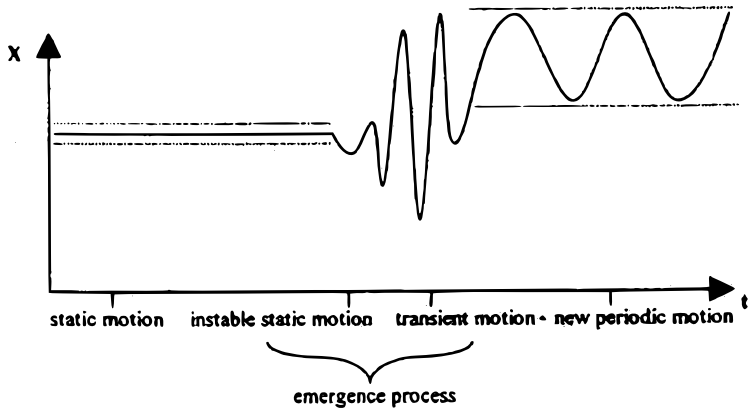
- *common understanding*:  
new properties appear on the systems level
- *different interpretations*
  - ▶ mathematics: small (*quasi continuous*) changes in  $x$  result in large (*discontinuous*) changes in  $X \Rightarrow$  non-reductionistic, irreducible



From: P. Eisenhardt, D. Kurth, H. Stiehl: *Wie Neues entsteht*, Reinbek 1995

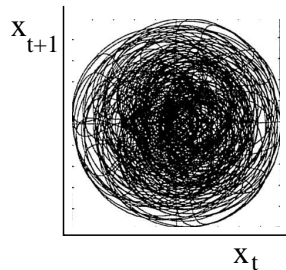
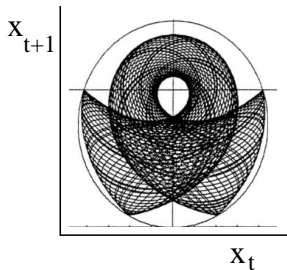
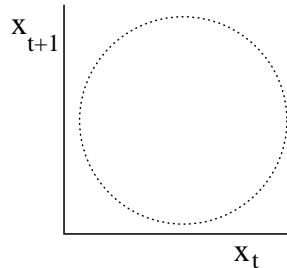
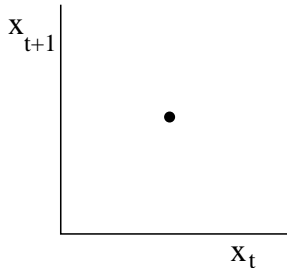
- ▶ role of control parameter  $A \Rightarrow$  induced transition
  - ★ same dynamics, but emergence of new attractors
  - ★ adaptation to changing conditions, rather than *novelty*

## └ Emergence of new attractors



From: W. Völcker, Mimeo 1999

# Same Dynamics – Different Attractors



# Emergence from collective interaction

- Physics/Biology: emergence as collective phenomenon, resulting from interaction
- *Self-organization in distributed systems:*
  - ▶ based on the non-linear coupling of “individual” actions
  - ▶ feedback mechanism: self-consistent “field”  
indirect communication, exchange of information
  - ▶ non-equilibrium system: activity requires energy
  - ▶ self-organization: emergence of new solutions

Simulation

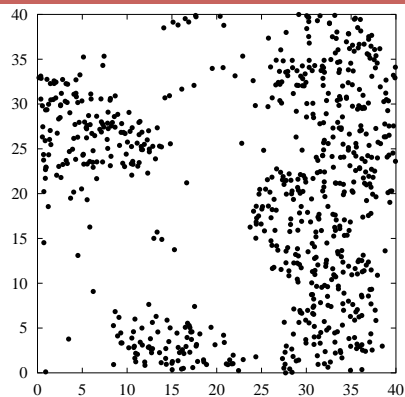
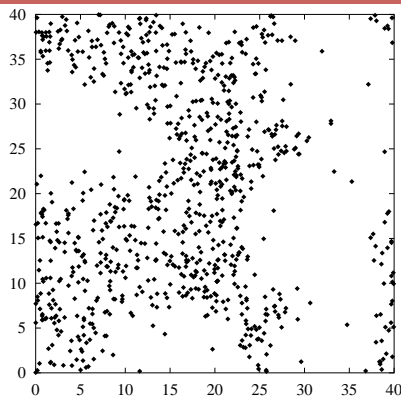
# Emergence of coordinated decisions

- $N$  agents: position  $\mathbf{r}_i \in \mathbb{R}^2$ , “opinion”  $\theta_i \in \{-1, +1\}$
- *binary choice*: to change or to keep “opinion”  $\theta_i$

$$w(-\theta_i|\theta_i) = \eta \exp \left\{ -\frac{h_\theta(\mathbf{r}_i, t) - h_{-\theta}(\mathbf{r}_i, t)}{T} \right\}$$

- ▶ “herding behavior”  $\Rightarrow$  depends on information  $h_\theta(\mathbf{r}_i, t)$  about decisions of other agents
- ▶  $\eta$ : defines time scale
- ▶  $T$ : “social temperature”  
measures *randomness* of social interaction  
 $T \rightarrow 0$ : deterministic behavior

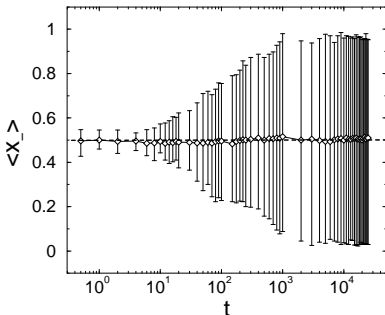
## └ Emergence of coordinated decisions



System size:  $A = 1600$ , total number of agents:  $N = 1600$ , time:  $t = 5 \cdot 10^4$ , frequency:  $x_+ = 0.543$

## Results: (closer inspection)

- *single-attractor regime*: fixed minority/majority relation
  - *multi-attractor regime*: variety of spatial patterns
- almost every minority/majority relation may be established

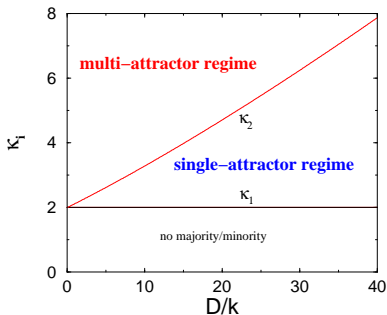


- dependence on information dissemination ( $D$ ), memory ( $k$ ), agent density ( $N/A$ ) ??



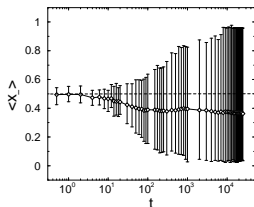
## Analytical Investigations

- impact of information  $\kappa = 2\nu/T$ : relation between net information density  $\nu = \bar{n} s/k$  and efficiency  $\sim 1/T$
- existence of two bifurcations:
  - $\kappa > \kappa_1 = 2$ : minority/majority
  - $\kappa > \kappa_2(D/k)$ : multi-attractor regime

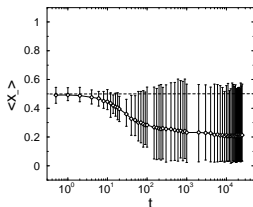


# Communication on different time scales

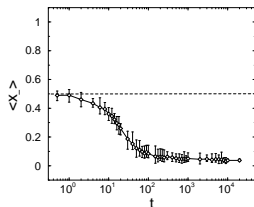
vary:  $d = D_{+1}/D_{-1}$



$d=1.1$



$d=1.2$



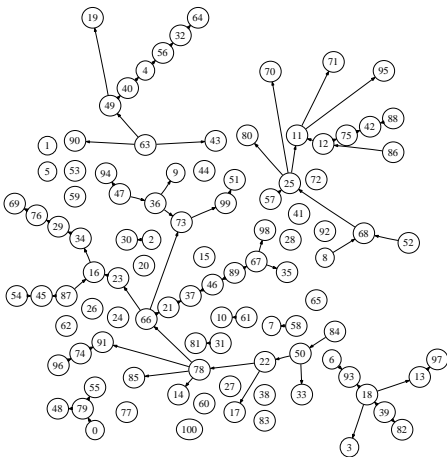
$d=1.5$

- subpopulation with the more efficient communication becomes “always” the majority

# Emergence of cooperation

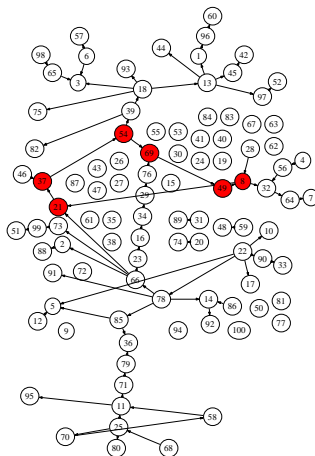
- network model of connected agents (directed links)
- *two time scales*:  
agent dynamics (fast), network dynamics (slow)
- **Questions**:
  - ▶ Under which conditions do agents survive?
  - ▶ Which structures of networks emerge?
  - ▶ What happens if selection pressure is increased?
- **Results of computer simulations**:  
Emergence of a core of *cooperative* agents, and a *parasitic* periphery, considerable crashes and recovery

## └ Emergence of cooperation



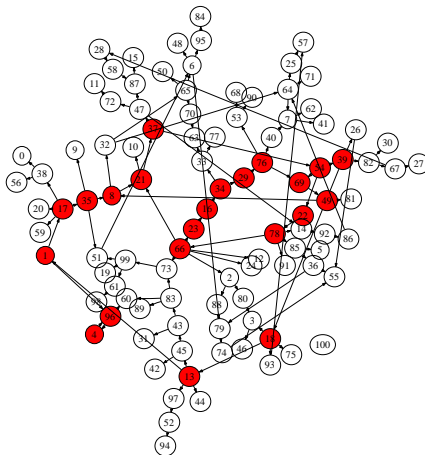
t=800

## └ Emergence of cooperation



t=973

## └ Emergence of cooperation



t=1290

## └ Emergence of cooperation

